



A related lesson plan using the template prompts above (materials needed, vocabulary words, names and/or links to similar artists' approach, tips on how you made the piece, what activity is involved).

**Lesson#:** Title: Game Design      Date: 23 July      Time of day:      Artists: Cigdem Kaya

**Materials/Prep:** Participants can think of the games they like. These can include ball games, video games and games they invented like imaginary treasure hunting. Dear participants, please make a list of games you like. It does not matter how many games you write down. Try to compile a variety of game formats such as not all video games but one video game, one ball game, one outdoors game. You can also ask your friends and family the games they like and put them in your list.

**Introduction/Goals:** The goals of this presentation is to think of new games children can invent that connects people

**Activity:** A conversation about participants' favorite games, make drawings to design a character for a new game

**Vocabulary:** Game, Play, Character Design

**Closing:** A character and its environment

**Successes:** A conversation about games, design of a character and its environment

**Challenges:** My example is a bit depressing. It is a game I used to play when I got stuck in meetings in professional life. I am not sure if this would upset children. It is an adults problem.

**CA State Standard(s):** <https://www.cde.ca.gov/be/st/ss/vapacontentstds.asp> Relevant Artist(s) and

*This exercise responds to all levels of Anchor Standards 1 and 2 in MediaArts Category.*

*The most important ones that we address in this exercise are below:*

- *Strategically utilize generative methods to formulate multiple ideas, and refine artistic goals to increase originality in media arts creation processes.*
- *Envision original ideas and innovations for media artworks using personal experiences and the work of others.*
- *With guidance, relate media artworks and everyday life.*

### **Distinguished People:**

Hayao Miyazaki- characters to look into Totoro, Princess Mononoke

Takashi Tezuka- character Super Mario

René Goscinny; Albert Uderzo- character Asterix and Obelisk

**Video Link:** <https://youtu.be/RqR5OKMTF40>